

# COURSE SYLLABUS

## COMPUTER NETWORKS

**Course code: 220018**

### 1. General information

<i>Course type</i>	<i>Number of credits</i>	<i>Number of learning periods</i>
General <input type="checkbox"/>	Theory: 02 Exercise:	Theory: 30 Exercise:
Basic <input checked="" type="checkbox"/>		
Specialized <input type="checkbox"/>	Practice: 01	Practice: 30
Required <input checked="" type="checkbox"/>		
Elective <input type="checkbox"/>		

#### *Learners:*

Level	Bachelor
Discipline	Information Technology

#### *Course requirements:*

Prerequisites	Computer Architecture
Parallels	None
Other requirements	None

### 2. Learning resources

Books	[1] Dương Ngọc Vân Khanh, <i>Tài liệu giảng dạy Mạng máy tính</i> , Đại học Trà Vinh, 2013.
References	[2] CCNA v6.0, <i>CCNA Routing and Switching: Introduction to Networks</i> . Cisco Academy, 2018.
Other learning materials	[3] VMware, Inc (2014). <i>Vmware Workstation 9.0</i> . [4] Cisco Academy (2019). <i>Cisco Packet Tracer 7.2</i> . [5] <a href="https://www.quantrimang.com/">https://www.quantrimang.com/</a> [6] <a href="https://networklessons.com/">https://networklessons.com/</a>

### 3. Course description

The course provides students basic knowledge of computer networks such as network protocols, components and characteristics of LANs, WANs, the Internet and layered communication architectures (OSI and TCP/IP).

The course also aims to provide skills to config, operate various network devices (NIC, Bridge, Switch, Router...) and set up a small network in practice.

Additionally, the course develops students' appropriate awareness and attitudes on the roles of self-study and soft skills improvement such as group working and report presentation.

#### 4. Course learning outcomes (CLOs)

After finishing the course, students will be able to:

		Satisfy LOs of the program	Satisfy LOs of the ABET
<b>❖ Topic 1: Disciplinary Knowledge and Reasoning</b>			B.1.1
<b>L1.</b>	Present the overview of computer networks	1.2.5	B.1.2
<b>L2.</b>	Explain the encapsulation/de-encapsulation procedure in the OSI reference model		B.1.3
<b>L3.</b>	Apply IPv4 and IPv6 address	1.2.6	B.1.4
<b>L4.</b>	Discriminate transmission media and network devices	1.2.5	B.1.5
<b>L5.</b>	Compare LAN technologies		B.1.6
<b>L6.</b>	Compare WAN technologies		
<b>L7.</b>	Understand the operation of Internet services		
<b>L8.</b>	Present network security solutions		
<b>❖ Topic 2: Personal and Professional Skills and Attributes</b>			
<b>L9.</b>	Modeling the problem	2.1.2	
<b>L10.</b>	Hypothesis Formulation	2.2.1	
<b>L11.</b>	Emergence and Interactions in Systems	2.3.2	
<b>L12.</b>	Evaluation computer network system	2.3.4	
<b>❖ Topic 3: Interpersonal Skills: Teamwork and Communication</b>			

<b>L13.</b>	Forming Effective Teams	3.1.2	
<b>L14.</b>	Multimedia Communication	3.2.4	
<b>L15.</b>	Communications in English	3.3.1	
<b>L16.</b>	Apply English for Information Technology	3.3.2	
<b>❖ Topic 4: Conceiving, Designing, Implementing and Operating Systems in The Enterprise, Societal and Environmental Context – The Innovation Process</b>			
<b>L17.</b>	The responsibilities of engineers to society and a sustainable future	4.1.1	
<b>L18.</b>	Identify requirements	4.2.1	
<b>L19.</b>	Defining function, concept and architecture	4.2.2	
<b>L20.</b>	Utilization of knowledge in design	4.3.3	
<b>L21.</b>	Development Project Management	4.3.4	
<b>L22.</b>	The Design Process Phasing and Approaches	4.4.2	

## 5. Course content

Course content	CLOs	Number of learning periods		
		Theory	Practice	Others
<b>Chapter 1. Introduction to Computer Networks</b>	<b>L1</b>	<b>4</b>	<b>0</b>	
1.1. Concepts and classification computer networks				
1.2. Network handling models				
1.3. Network management models				
1.4. Models of network applications				
1.5. Computer network services				
1.6. The benefits of computer networks				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				
<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				

<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>				
<b>Chapter 2. The OSI Reference Model</b>	<b>L2</b>	<b>4</b>	<b>0</b>	
2.1. Introduction to network protocols				
2.2. Encapsulation/ de-encapsulation procedure in OSI reference model				
2.3. The TCP/IP protocol model				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				
<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				
<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>				
<b>Chapter 3. IP Address</b>	<b>L3</b>	<b>8</b>	<b>8</b>	
3.1. The overview of IPv4 address				
3.2. The concepts of IPv4 protocol				
3.3. IPv4 classes				
3.4. Subnetting				
3.5. Network Address Translation				
3.6. The overview of IPv6 Address				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				
<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				
<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>				
<b>Chapter 4. Network Devices and Transmission Media</b>	<b>L4</b>	<b>4</b>	<b>5</b>	
4.1. Introduction to transmission media				
4.2. Type of network cables				
4.3. Wireless and wire transmission				

4.4. Network devices				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				
<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				
<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>				
<b>Chapter 5. LAN Architecture and Technologies</b>	<b>L5</b>	<b>4</b>	<b>2</b>	
5.1. Introduction LAN architectures				
5.2. Type of network topology				
5.3. LAN technologies				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				
<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				
<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>	L8 (T)			
<b>Chapter 6. WAN Technologies</b>	<b>L6</b>	<b>2</b>	<b>5</b>	
6.1. Introduction WAN				
6.2. WAN technologies				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				
<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				
<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>				
<b>Chapter 7. Internet Services</b>	<b>L7</b>	<b>2</b>	<b>5</b>	
7.1. Web services				
7.2. FTP services				
7.3. Mail services				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				

<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				
<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>				
<b>Chapter 8. Network Security</b>	<b>L8</b>	<b>2</b>	<b>5</b>	
8.1. Issues related to network security				
8.2. The important role of network security				
8.3. Network security solutions				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				
<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				
<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>				
<i>Summary of skills in course level</i>				
<input type="checkbox"/> <i>Personal and Professional Skills and Attributes</i>				
<input type="checkbox"/> <i>Interpersonal Skills: Teamwork and Communication</i>				
<input type="checkbox"/> <i>CDIO in the enterprise, societal and environmental context</i>				

## 6. Teaching and learning methods

ID	Teaching method/technique		Description
M1.	Lecturing	<input checked="" type="checkbox"/>	
M2.	Questions – Answers	<input checked="" type="checkbox"/>	
M3.	Group-based Learning	<input checked="" type="checkbox"/>	
M4.	Problem-based Learning	<input type="checkbox"/>	
M5.	Project-based Learning	<input type="checkbox"/>	
M6.	Case studies	<input checked="" type="checkbox"/>	
M7.	Role play	<input type="checkbox"/>	

ID	Teaching method/technique		Description
<b>M8.</b>	Demo	<input checked="" type="checkbox"/>	
<b>M9.</b>	Simulations	<input type="checkbox"/>	
<b>M10.</b>	Debate	<input checked="" type="checkbox"/>	
<b>M11.</b>	Game	<input type="checkbox"/>	
<b>M12.</b>	Brainstorming	<input checked="" type="checkbox"/>	
<b>M13.</b>	Think-Pair-Share	<input checked="" type="checkbox"/>	

### 7. Course assessment

ID	Assessment activity		Quantity	Weight	LOs assessed
<b>T1.</b>	Text-based midterm exam	<input checked="" type="checkbox"/>	01	25%	L1, L2
<b>T2.</b>	Text-based final exam	<input checked="" type="checkbox"/>	01	25%	L4, L5, L6, L7, L8, L9, L10, L11, L12, L17, L18, L19, L20, L21, L22
<b>T3.</b>	Practice midterm exam	<input type="checkbox"/>			
<b>T4.</b>	Practice final exam	<input type="checkbox"/>			
<b>T5.</b>	Report	<input type="checkbox"/>			
<b>T6.</b>	In-class exercises	<input checked="" type="checkbox"/>	01	25%	L1, L3, L18, L19
<b>T7.</b>	Homework assignments	<input checked="" type="checkbox"/>	01	25%	L1, L3, L18, L19
<b>T8.</b>	Question – Answer	<input type="checkbox"/>			
<b>T9.</b>	Term Project	<input checked="" type="checkbox"/>	01	25%	L1, L2, L3, L4, L5, L6, L7, L8, L9, L10, L11, L12, L17, L18, L19, L20, L21, L22
<b>T10.</b>	Final Exam	<input checked="" type="checkbox"/>	01	50%	L1, L2, L3, L4, L5, L6, L7, L8, L9, L10, L11, L12, L17, L18, L19, L20, L21, L22

ID	Assessment activity	Quantity	Weight	LOs assessed
	<b>Overall score formula</b>	Lecture can choose two or more form from (T1, T2, T6, T7, and T9) list to evaluate for midterm exam score. It accounts for 50% of the total course score. T10 accounts for the remaining 50%.		

## 8. Course requirements and expectations:

### 8.1. Requirements on attendance

- Students are responsible for attending in all classes. In case of absence due to force majeure circumstances, there must be sufficient and reasonable evidence.
- Students who do not attend more than 20% of the class sections, whether for reason or not, are deemed not to have completed the course and must re-enroll in the following semester.

### 8.2. Requirements and expectations on student behaviors

- Students must show their respects for teachers and other learners.
- Students must be on time. Students who are late more than five minutes will not be allowed to attend the class.
- Students should not make noise and interfere with others in the learning process.
- Students should not eat, chew gum, and use devices such as cell phones, music players during class hours.
- Laptops and tablets can only be used in class for the purpose of learning.
- Students who violate the above principles will be asked to leave the class and considered absent from the class.

### 8.3. Requirements on learning issues

Issues related to applying for score reservation, scoring complaints, scoring, exam disciplines are done according to the Learning Regulation of Tra Vinh University.

## 9. Tentative course instructor

Dương Ngọc Vân Khanh

**DEAN**

**DEPARTMENT HEAD**

**LECTURER**

**Dương Ngọc Vân Khanh**